

# Scalable Damper-based Deterministic Networking

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## Related paper:

M. Yassine Naghmouchi, Shoushou Ren, Paolo Medagliani, Sebastien Martin, Jeremie Leguay.

**Scalable Damper-based Deterministic Networking.**

*CNSM HiPNet 2022*. Thessaloniki, Greece. November 2022.

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# Plan

- 1. Introduction**
- 2. Data plane mechanisms**
- 3. Control plane problem**
- 4. Performance evaluation**
- 5. Conclusion and perspectives**

# 1. INTRODUCTION

# Context

## Deterministic networking standards

- TSN [1];
- IETF DetNet [2];
- Our previous work DIP [3]: an implementation of IETF DetNet Large Deterministic Network (LDN).

**Need time and frequency synchronization**

## Dampers

- Delay-jitter regulator to **compensate** the time between a **maximum queuing delay**, and the real queuing **delay** experienced at the **previous hop**;
- Can work even with **non ideal clocks** [4].

**No need for synchronization**

[1] Time-Sensitive Networking (TSN) Task Group. Accessed: Aug. 3, 2021. [Online]. Available: <https://1.ieee802.org/tsn/>

[2] Deterministic Networking (DETNET). Accessed: Aug. 3, 2021. [Online]. Available: <https://datatracker.ietf.org/wg/detnet/about/>

[3] B. Liu, S. Ren, C. Wang, V. Angilella, P. Medagliani, S. Martin, and J. Leguay, "Towards large-scale deterministic ip networks," in IFIP Networking, 2021

[4] MOHAMMADPOUR, Ehsan et LE BOUDEC, Jean-Yves. Analysis of Dampers in Time-Sensitive Networks With Non-Ideal Clocks. *IEEE/ACM Transactions on Networking*, 2022.

# Contribution

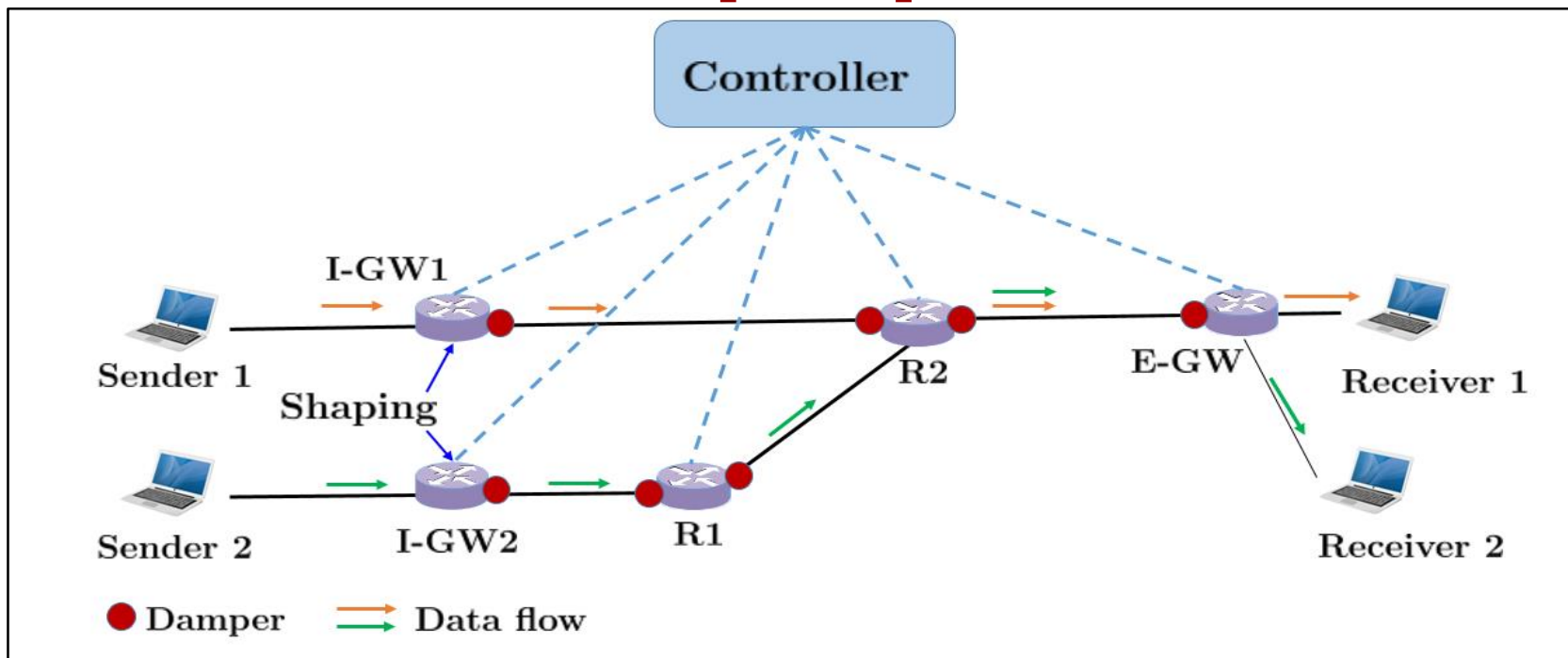
## Data plane

- Implementation of dampers using gate-controlled queues;
- Jitter analysis;
- Analysis of traffic forwarding with dampers.

## Control plane

- Study **the optimization problem** of admission control with dampers:
  - Model the problem via an Integer Linear Programming (ILP);
  - Design an advanced algorithm to optimize acceptance;
- Performance evaluation.

# An overview of the proposed Architecture



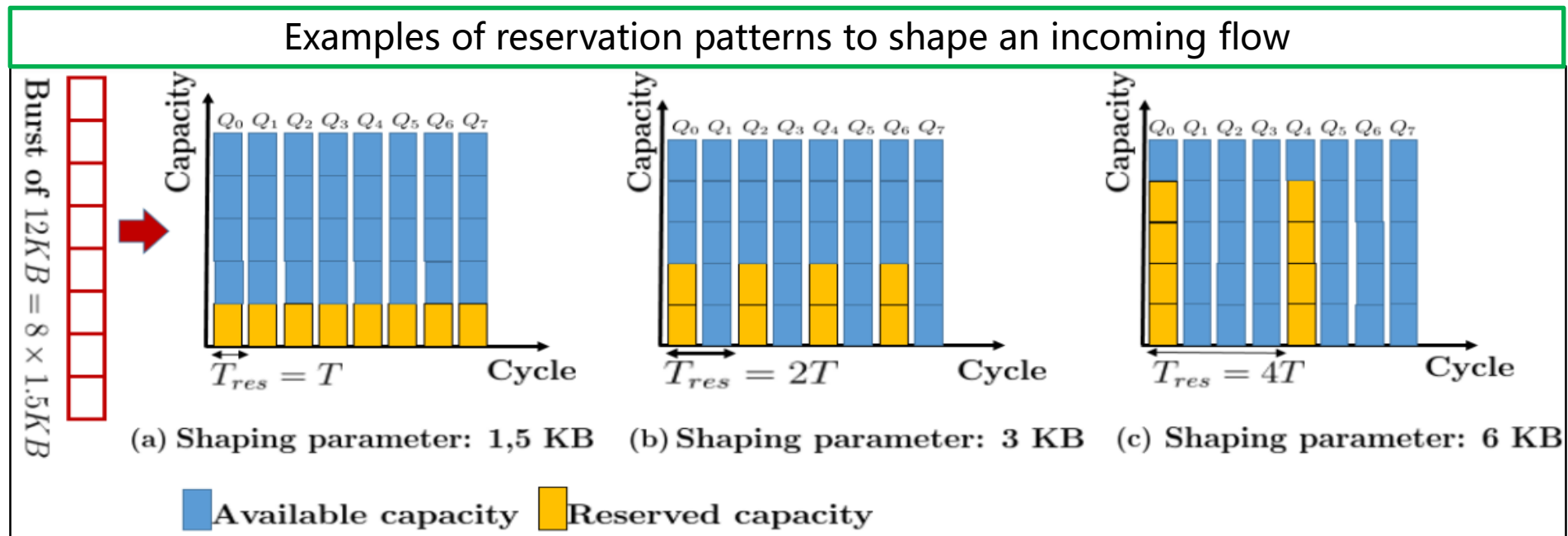
- The LDN network is composed by
  - › ***Senders, Receivers***: user devices sending and receiving traffic;
  - › Ingress gateways ***I-GWs***: edge devices shaping;
  - › ***E-GWs***: edge devices routing the traffic to receivers;
  - › Core routers ***R***: responsible for routing traffic and equipped with **dampers**;
  - › ***Controller***: responsible for taking admission control decisions.

# 2. DATA PLANE MECHANISMS

# Data plane mechanisms

## Ingress shaping at I-GWs

- Each flow  $f$  can be characterized by an *arrival curve*  $A_f(t) = r_f t + b_f$
- Each I-GW shapes incoming flows into smaller bursts (*shaping parameter*);
- *Cyclic Opening of Gate Controlled Queues* (GCQs) mapping bursts into specific queues' reservations;
- *Regular patterns* reservations chosen by the Controller over a *hypercycle*.

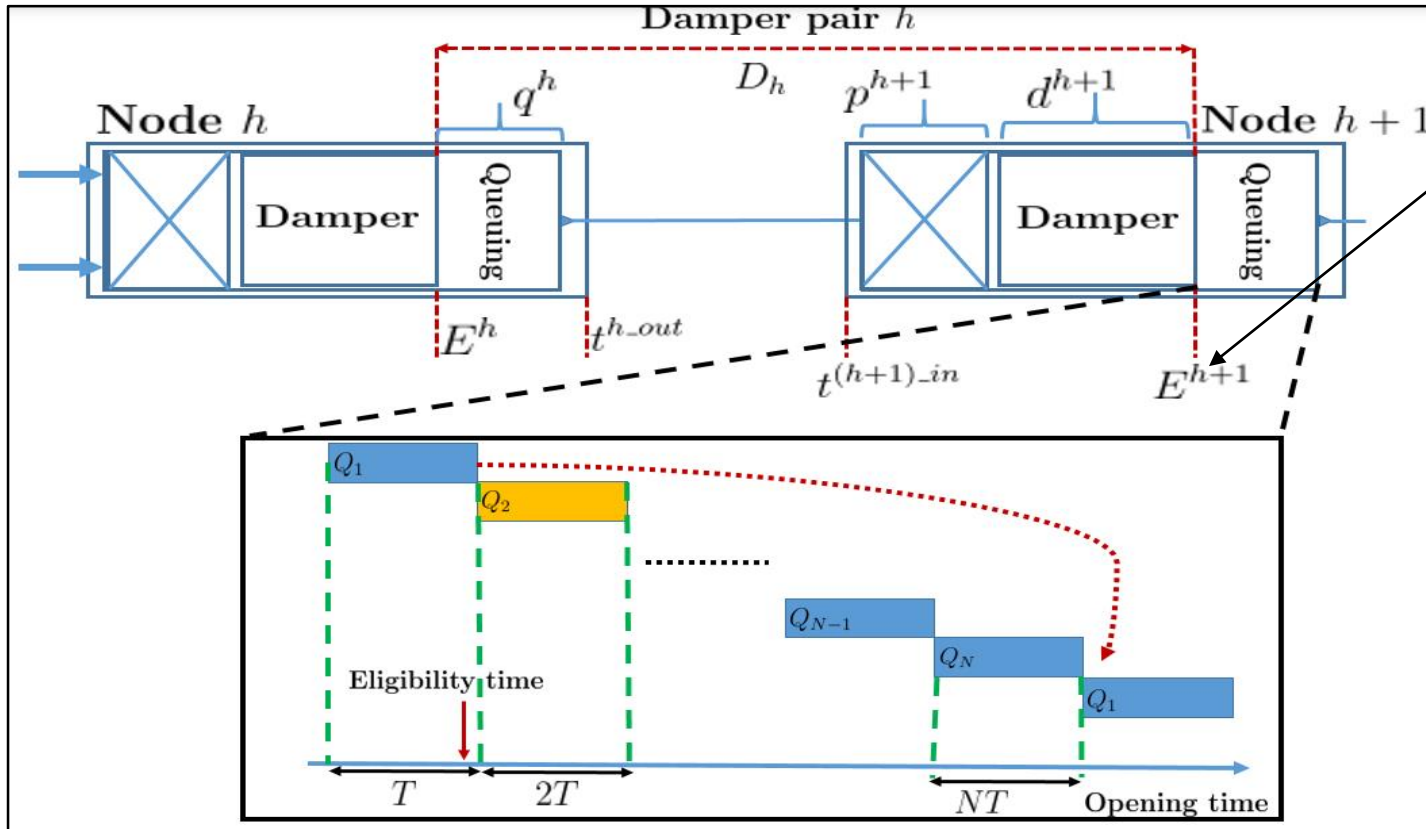




# Data plane mechanisms

## Scheduling and forwarding with dampers

### Constant delay and bounded jitter



*Eligibility time*: time at which a packet is released by damper

$$\text{Queuing delay} = Q^h = q^h + d^{h+1} = 2T.$$

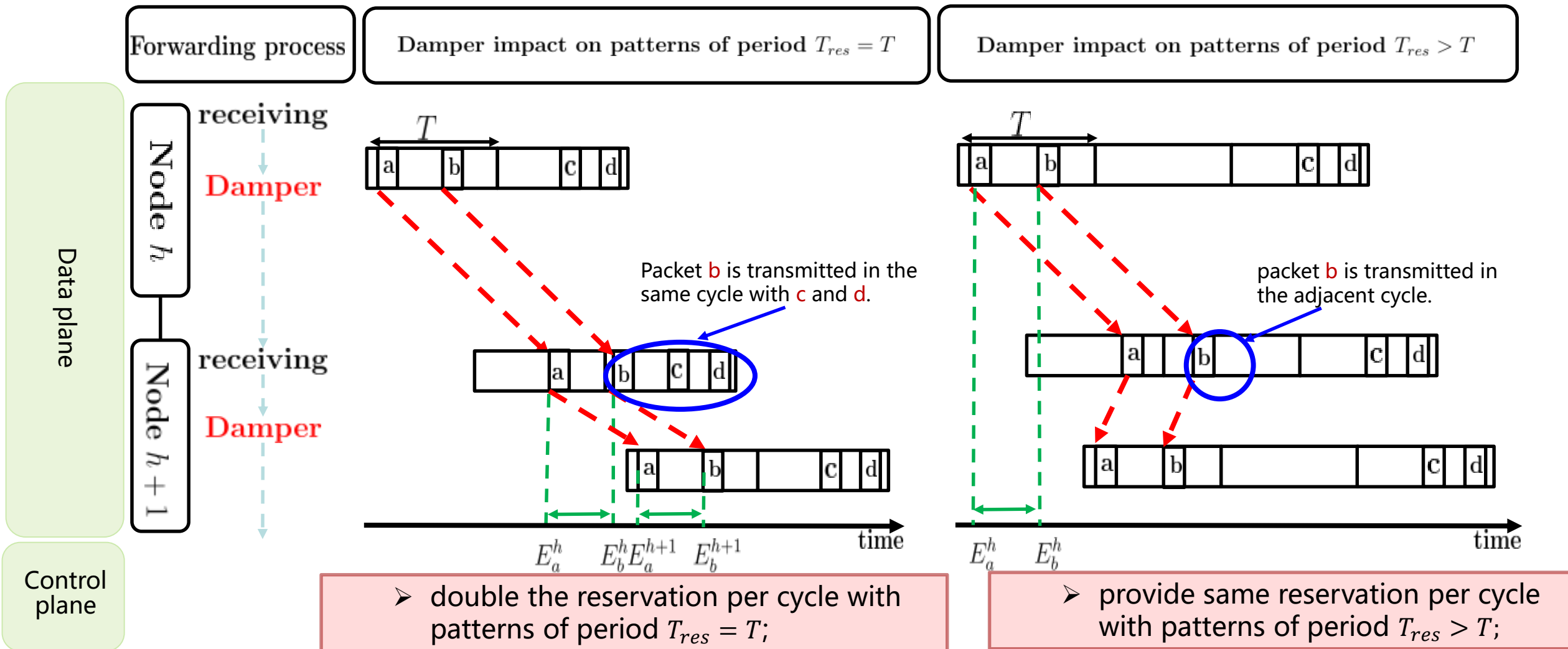
$$\text{Damper pair delay} = D^h = Q^h + p^{h+1}.$$

Neglecting transmission delay and assuming that processing delay is bounded

$$\text{E2E Jitter bound} = Q^H = 2T.$$

# Data plane mechanisms

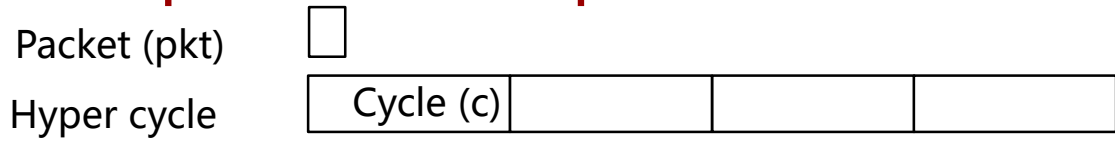
## Impact of dampers on transmitted patterns







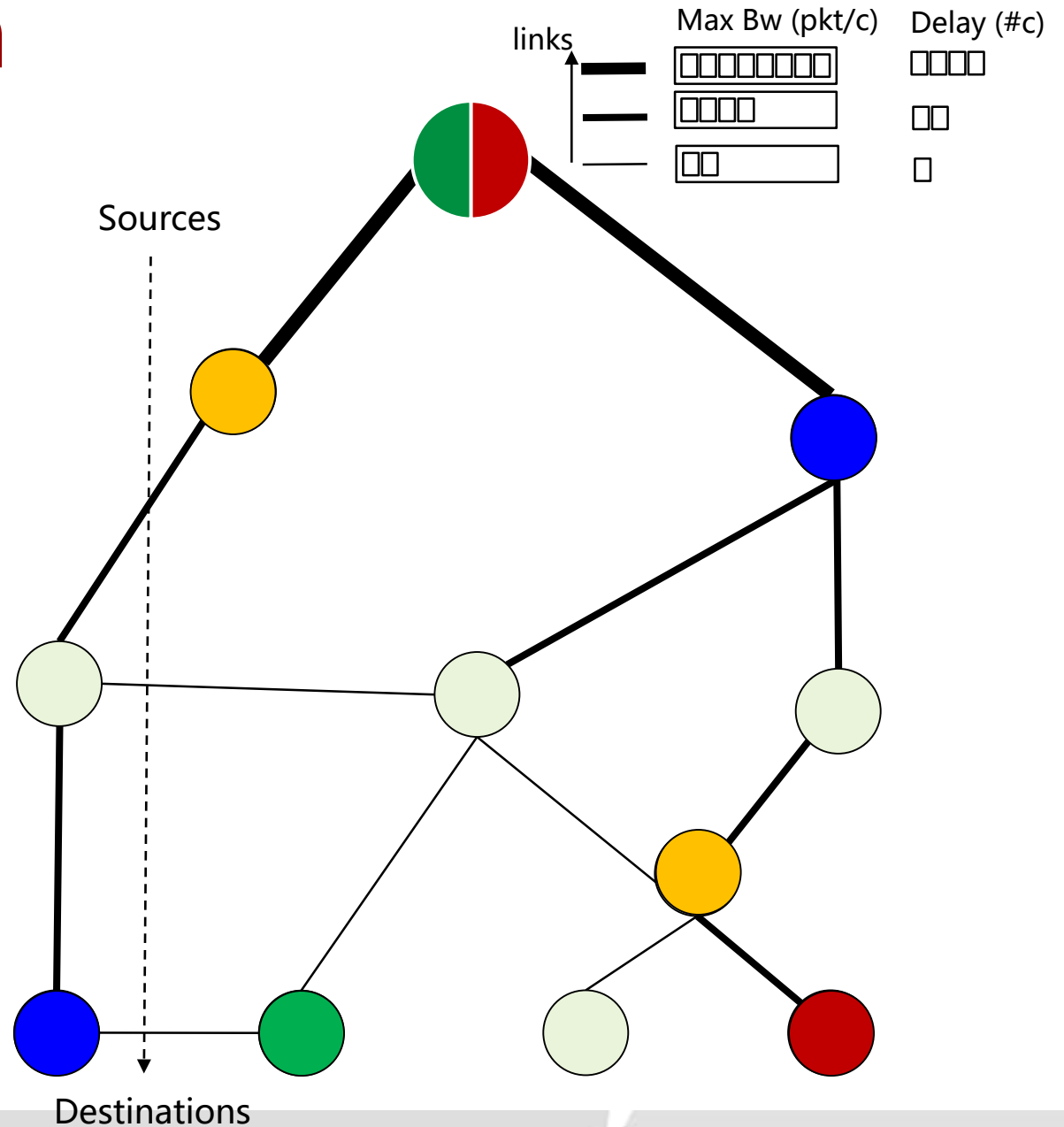
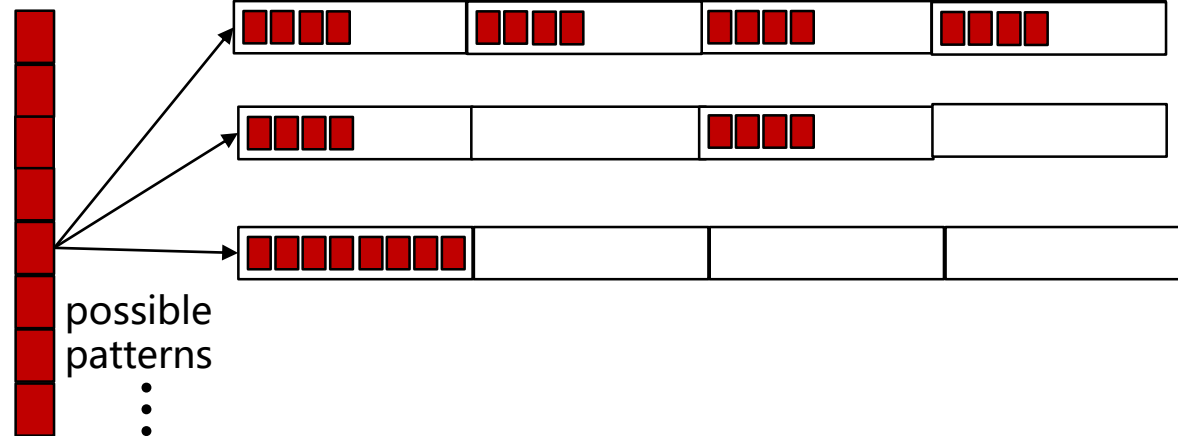
# 3. CONTROL PLANE PROBLEM

# Control plane problem

Input: an example of an instance



Flow bursts	throughput	E2E max delay
	4	10
	3	16
	2	10
	1	10



# Control plane problem

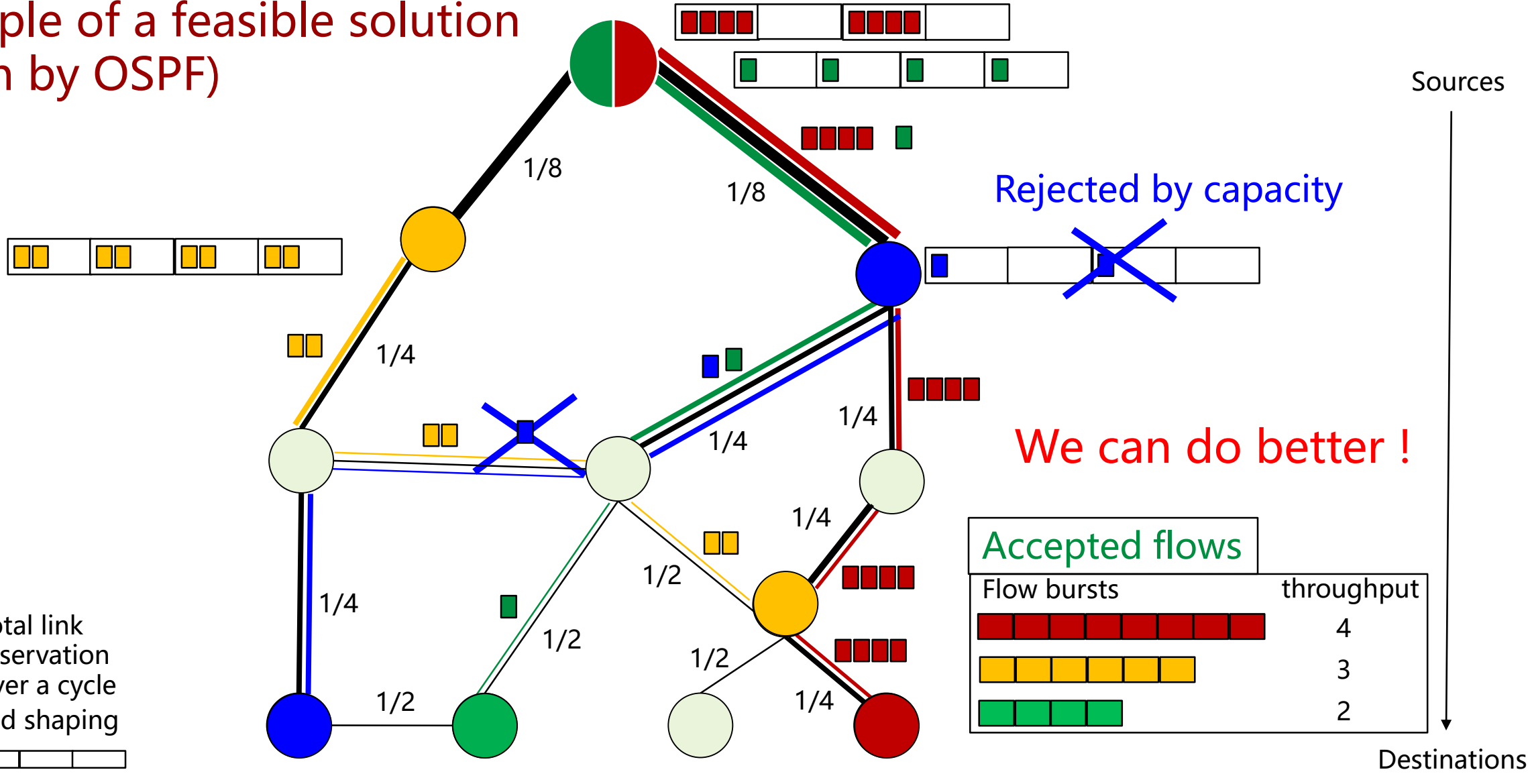
## Output

### **Maximizing the total throughput of accepted flows**

- › Deciding the shaping of flows;
- › Deciding the routing of flows;
- › Respecting the limits of nodes and links capacities;
- › Respecting E2E delay constraints.

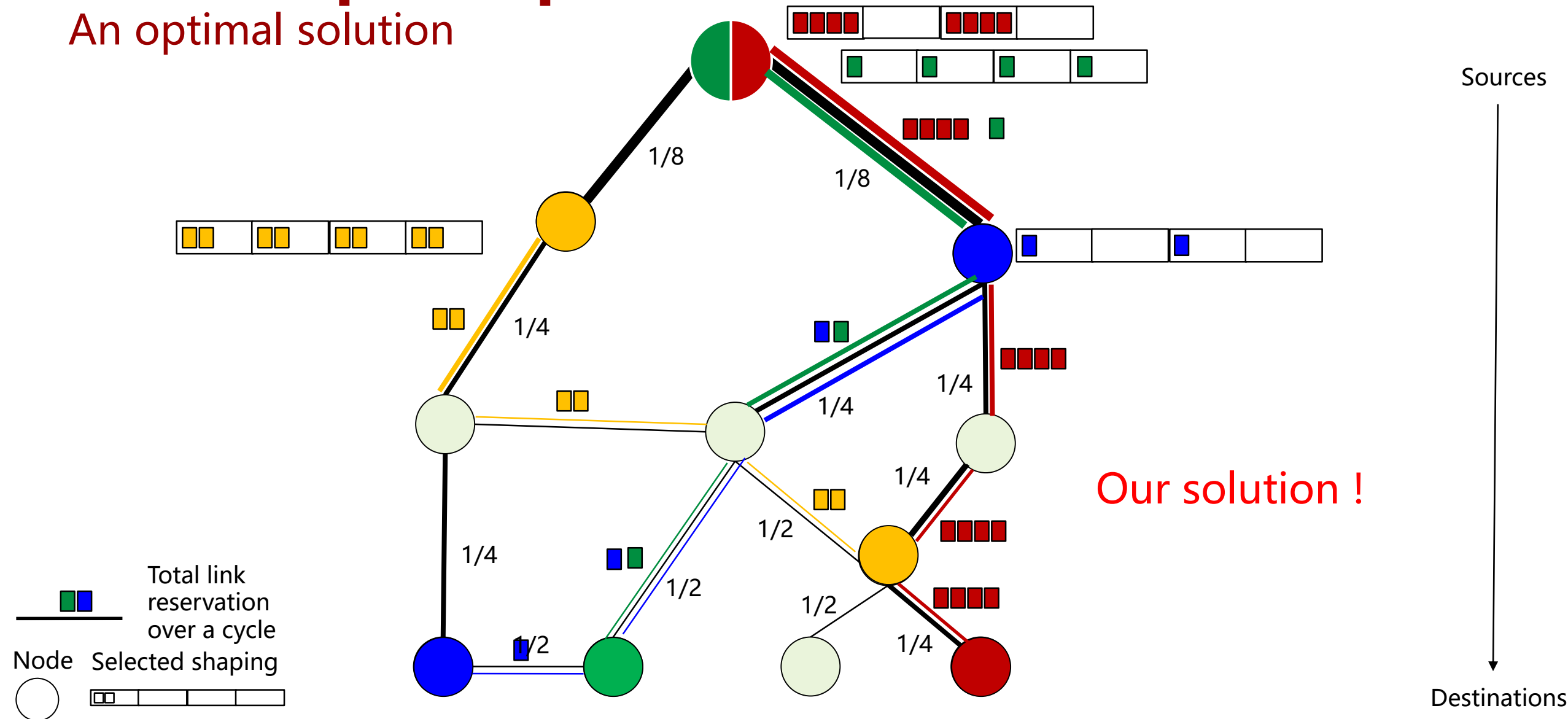
# Control plane problem

example of a feasible solution  
(given by OSPF)



# Control plane problem

An optimal solution



# Control plane problem

## Complexity

**The admission control problem is NP-Complete**

- The problem reduces to a classical Multi-Commodity Flow (MCF) problem, with the same pattern for each flow and infinite E2E delay;



# Control plane problem

## Notations

### Sets:

$V$	set of nodes
$A$	set of arcs
$\mathcal{F}$	set of flows
$\Pi^f$	set of path-pattern pairs of flow $f \in \mathcal{F}$ such that the end-to-end delay constraint is respected.

### Indices:

$v$	node ( $v \in V$ )
$a$	arc ( $a = (i, j) \in A$ )
$s^f$	source of flow $f$
$t^f$	destination of flow $f$
$\pi$	path-pattern couple ( $\pi \in \Pi^f$ )

### Parameters:

$c_v$	buffer capacity of node $v$
$c_a$	capacity of link $a$
$R_f$	throughput of flow $f$
$\beta(f, \pi)$	maximum per cycle reservation of pattern $\pi$ and flow $f$

### Decision variables:

$x_f^{p, \pi} \in \{0, 1\}$	indicates if path-pattern $(p, \pi)$ is selected for flow $f$
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# Control plane problem

## ILP path formulation

$\max \sum_{f \in \mathcal{F}} \sum_{(p, \pi) \in \Pi_f} R_f x_f^{p, \pi}$	<b>total throughput of accepted flows</b>
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$\sum_{(p, \pi) \in \Pi_f} x_f^{p, \pi} \leq 1$	$f \in \mathcal{F},$	(1. routing and shaping)	
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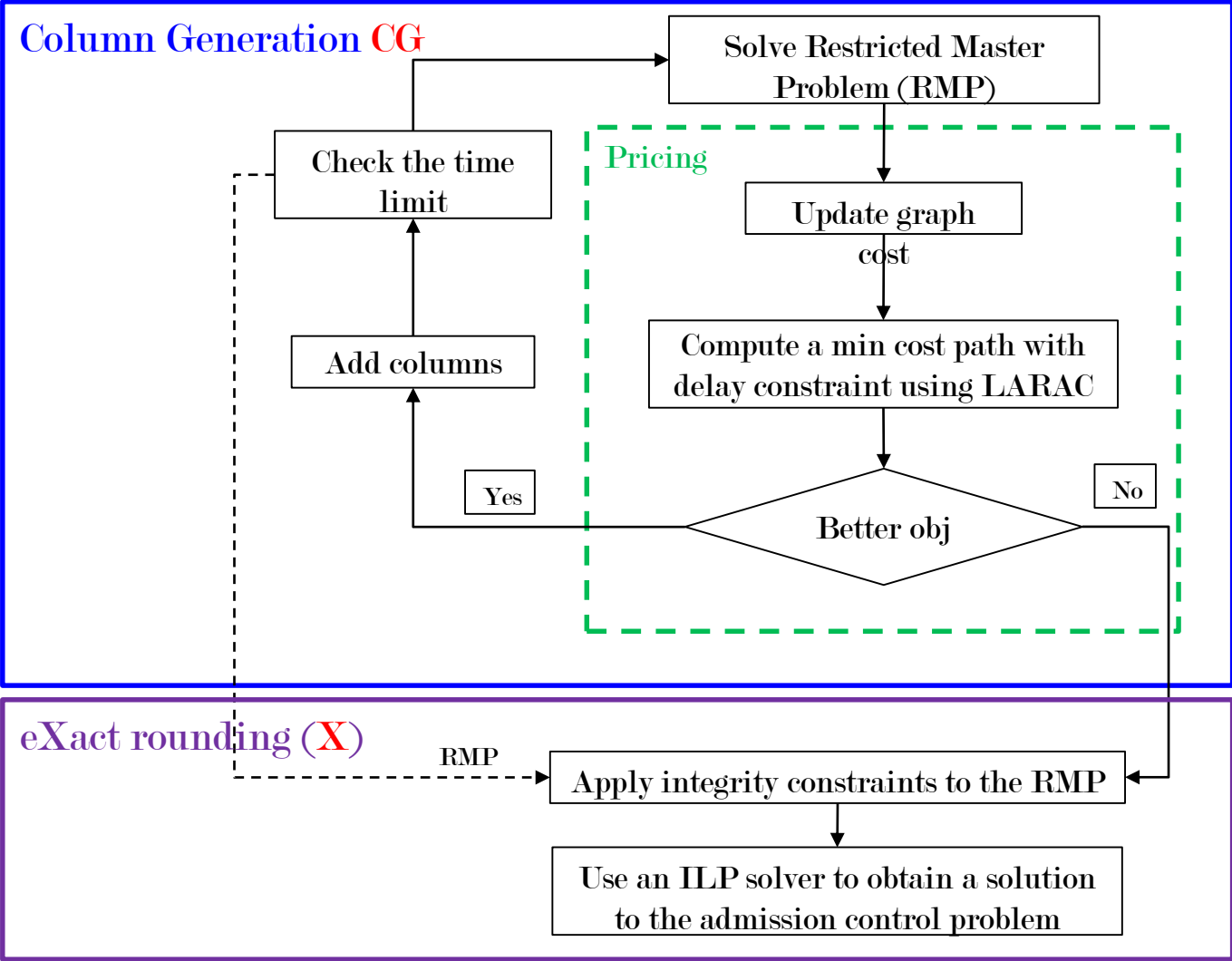
$\sum_{f \in \mathcal{F}} \sum_{(p, \pi) \in \Pi_f: a \in p} \beta(f, \pi) x_f^{p, \pi} \leq c_a$	$a \in A,$	(2. arc capacity)	<b>capacity</b>
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$\sum_{f \in \mathcal{F}} \sum_{(p, \pi) \in \Pi_f: v \in p} \beta(f, \pi) x_f^{p, \pi} \leq c_v$	$v \in V,$	(3. buffer capacity)	<b>capacity</b>
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$x_f^{p, \pi} \in \{0, 1\}$	$f \in \mathcal{F}, (p, \pi) \in \Pi_f$	(4. integrality)	
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# Control plane problem

## CGX algorithm



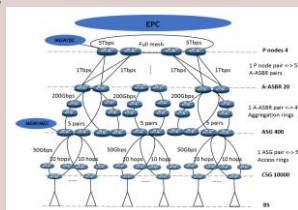
# 4. PERFORMANCE EVALUATION

# Performance evaluation

## Numerical settings

### Instances

- **Shaping**:  $H C = 8$  cycles;  $T = 10 \mu s$ .
- **IPRAN topology** with 505 nodes and 1061 links
  - buffer capacity of  $50Mb$ ;
  - link capacity of  $100Gb/s$ ;
  - random link propagation delay between  $10 \mu s$  and  $40 \mu s$ .
- **Demands**
  - same maximum burst size of  $1500 Bytes$ ;
  - a random rate in  $1, \dots, 10 Gb/s$ .
- Generate **instances** by varying
  - Number of demands in  $100, 500, 1000, \dots, 5000$ ;
  - E2E delay in  $100, 200, \dots, 1000 \mu s$ .



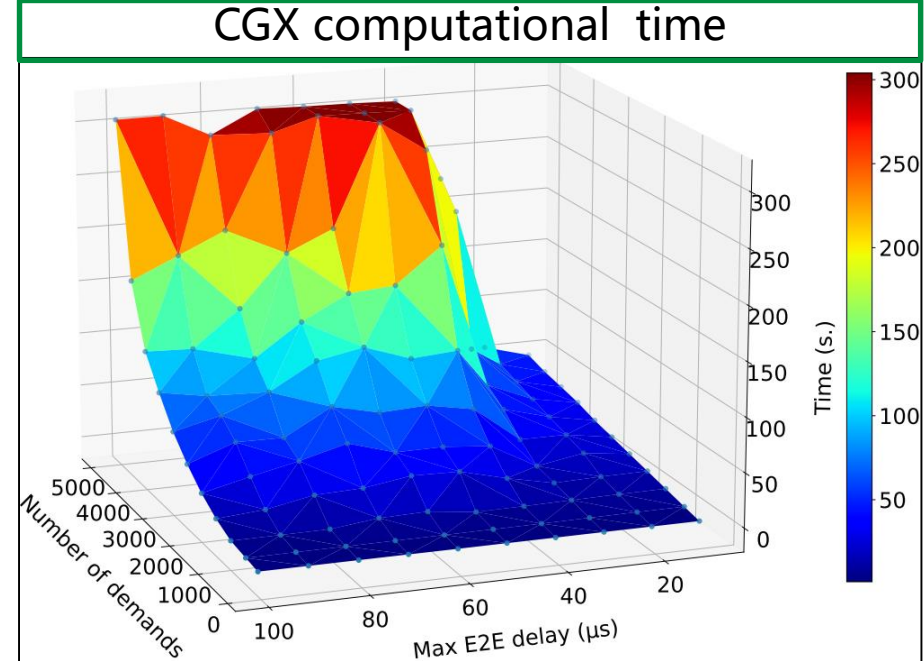
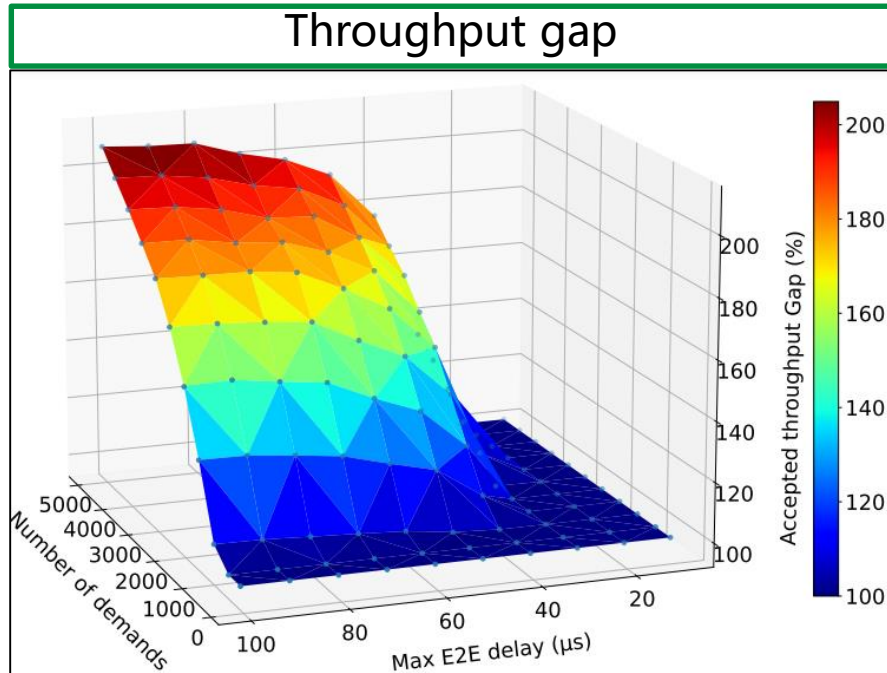
### Performance evaluation settings

- Total time limited to **5 mins** for CGX;
- Compare the performance of CGX to the OSPF routing protocol.

# Performance evaluation

Sensitivity to E2E delay

Average optimality gap of **0.35%**;



## Good performance of CGX algorithm

- The time limit of 5 mins is reached only for some cases with 4000 and 5000 demands;
- CGX is better than OSPF routing protocol
  - › it can accept up to **2 times more** traffic.

# 5. CONCLUSION AND PERSPECTIVES

# Conclusion and perspectives

## Conclusion

- Implementation of the D-LDN
- Data plane:
  - Jitter and traffic analysis;
- Control plane:
  - An ILP model for the admission control problem
  - CGX algorithm for an efficient resolution
- Performance evaluation

## Perspectives

- Further methods for the offline algorithm:
  - Column Generation and Randomized Rounding algorithm (CGRR)  
→ very good solutions in shorter time compared to CGX;
- The online version of the problem with a convenient load balancing metrics.



# Thank you

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